

# Cybersecurity: the low-down



Lesson 4

Intro (10 mins) Resources Slides 2-9

- PowerPoint presentation
- Internet-connect devices

# Introduction

Use slides 2-8 to recap on the overall module and explain that in this session they will finish off their campaigns before sharing them with the class.

## **Starter**

Starter (10 mins) Resources Slides 9 PowerPoint presentation

Show slide 9 to remind them of the key requirements. Allow some time for students to revisit their campaigns on Canva and finalise their designs.

### Planning your social media campaign

Who is the target audience?

- How are they at risk of cyberthreats?
- What information to they need to know to protect themselves from cyberattacks?
- What format or approach should you use to best engage your audience? Would they prefer an image and text, or an animation? Will you feature a character or a real person?

#### Your campaign should:

- Include at least 3x social media posts, with images, text and/or animation
- Be made using a digital design application make it visually impactful, interactive and educational
- Be easy to understand and appealing to the audience

You could also feature elements such as questions, quotes or statistics to educate your audience and increase engagement.

Presentations (30 mins) Slides 10-11

#### Resources

- PowerPoint presentation
- · Projector / interactive whiteboard

# **Presentations**

Ask each group to share their campaign assets with the rest of the class and ask peers to provide feedback. You can use the considerations on slide 11 to get teams discussing how they felt the project went.

Use the suggested criteria below to provide students with feedback on their presentations:

- How well have students met the project brief?
- Is there evidence that every team member has played an equal role?
- Have they demonstrated the use of technical skill of finding, selecting and critically evaluating digital sources of information?
- Is there evidence to show that human skills of communication, critical thinking, and teamwork is being put into practice?
- · How well have they embedded learnings about cybersecurity from throughout the module?
- Have they kept their target audience front of mind throughout their campaign?



# Evaluating and reflecting on your campaign

- How did your target audience inform your decision making and creative ideas?
- What did you want your campaign to achieve and why?
- How successful do you think your campaign is?
- Are there any adjustments or improvements you would make if you had more time?

#### Resources

- PowerPoint presentations
- Kahoot
- Internet-connected devices

# Flipped learning recap

This activity will check how much the class have learned about cybersecurity and explore their opinions on the 'Big Thinking' question: 'How can we use cybersecurity measures to effectively protect all online users as technology develops?'

Ask students to come up with some questions that will check their peers' learning around cybersecurity. Ask them to think about key terminology they have explored over the lessons and as part of planning their campaigns.

For example,

- Why is cybersecurity important?
- What are some types of cyberthreat?
- How does encryption and decryption work?
- Which audiences are most at risk of cybercrime?
- Why is it important to adapt content for different audiences?
- How can human-centric skills like creativity and empathy be valuable for raising awareness of cyberthreats?

If you have time, students can use Kahoot <u>kahoot.com</u> – a game-based learning platform that allows users to create their own quizzes and games – to build an interactive recap to check for learning amongst their peers.

Slide 13 has a one minute introduction to Kahoot along with instructions for getting set up. In pairs, ask students to add their questions into Kahoot to create a quiz they can then test on another pair in the class.

Alternatively, you could create a Kahoot in advance that covers the above questions and ask teams to compete as a recap.



